DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening))
Overcalls 7-16. New suit forcing by advancer UPH.	
Advancer cue = invitational+ with support.	
Advancer 1NT = 8-11	
NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	
2 nd position direct 1NT= 15-18 points; responses as per 1NT	opening
Re-opening 1NT= 10-14 points; responses as per 1NT opening	
IUMP O'CALLS (Style; Responses; Unusual NT; Reope	ning)
Weak, typically 5-10 with 6+ suit, but wide ranging opposite	
passed hand.	
Reopening jump = Intermediate, 10-14 with 6+ suit.	
DIRECT & JUMP CUE BIDS (Style; Response; Reopeni	ng)
Michaels = hearts + another or cue of hearts = spades + anoth	ner.
Michaels 5/5 or better weak (5-10) or strong (8+ tricks).	
ump cue asks for 3NT with stopper.	
vs. NT (vs. Strong/Weak; Reopening; Passed Hand)	
Pottage: 2♣ = any 1-suiter, 2♦ = majors, 2♥♠ = major + minor	
5+/4+. DBL = 15+ if the 1NT max is 16 or less; DBL = both f the 1NT max is 17 or more, or if by passed hand.	n minors
The TNT max is 17 of more, of it by passed name.	
vs. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	
DBL = t/o thru 4♥. Michaels. Jumps invitational.	
DBL = t/o thru 4♥. Michaels. Jumps invitational. NT bids natural, same responses as 1NT opening.	
DBL = t/o thru 4♥. Michaels. Jumps invitational. NT bids natural, same responses as 1NT opening. Lebensohl in response to DBL of weak-2.	
DBL = t/o thru 4♥. Michaels. Jumps invitational. NT bids natural, same responses as 1NT opening.	

OVER OPPONENTS' TAKEOUT DOUBLE

1♣-X: P=0-4, 1♦=5-6, RDBL=7-8, others thru 2♦ natural positive 1♦-X: new suits natural forcing, 1NT=6-11, 2♦=11+ forcing. 1M-X: new suits natural forcing, 2M weak, 3M preemptive

	LF	EADS AND SIGNAL	S		
OPENING LI	EADS STYLI	Ε			
	Lead	In	Partner's Suit		
Suit	1/3/5				
NT					
Subsequent	Attitude				
Other: vs NT	A or Q asks fo	r unblock or count; K	asks attitude.		
LEADS					
Lead	Vs. Suit	(1)	Vs. NT		
Ace	AKx(+), Ax(+)		Asks unblock or count		
King	AK, KQ, I		Asks attitude		
Queen	QJ, QJx(+)		Same as suit		
Jack	J10, J10x(Same as suit		
10		+),KJ10x(+),AJ10x(+			
9 Hi-X	9x(+), 98(+), H109(+) 1/3/5		Same as suit		
Lo-X	1/3/5		Same as suit Same as suit		
SIGNALS IN	-,-,-	PRIORITY	Same as suit		
	ner's Lead	Declarer's Lead	Discarding		
			Discarding		
	\(\frac{1 \text{ High/low} = \text{odd number}}{2 \text{ Standard suit preference}} \)				
≒ · 3	•				
<u> </u>					
$\frac{1}{2}$	Same as suit				
3					
Signals in Trui	nps: suit prefe	erence			
In sum: Rever	rse count, sui	t preference, emphas	sis on count.		
		DOUBLES			

In sum: Reverse count, suit preference, emphasis on count. DOUBLES TAKEOUT DOUBLES (Style; Responses; Reopening) Direct t/o DBL=11+, all unbid majors or extra values. Neg DBL = unbid major(s) or runout suit Resp DBL = values to bid but no suit SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDBLS

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDBLS
Neg DBL thru 4♥ after 1♣♠♥♠,2♣♦ openings, & thru 2♠ after 1NT opening.
Support DBL shows 3-card M support after 1♦-p-1M-suit overcall.
(support DBL not obligatory).

DT ANDDO	WBF BRIDGE CONVENTION CARD
PLAYERS:	Pam Livingston and Jeff Miller
WCTEM C	ATECODY, Creen / Ded / Disc / Vellers
SYSTEMIC	ATEGORY: Green / Red / Blue / Yellow
CENEDAL	SYSTEM SUMMARY
Descriptions 14	APPROACH AND STYLE (Basic System)
1NIT amanina	• = 16+, forcing, natural positive responses. g: 13-15 in 1 st /2 nd ; 14-15 in 3 rd /4 th .
	-15 with 5+ in suit
Forcing 1NT	
1 ♦-2♦ & 1 ♦- 3	3♦ = Inverted
	PRE-ALERTS
Precision	
5-card major	S
1NT = 13-15	(1 st /2 nd) or 14-15 (3 rd /4 th)
	nay be as short as 1, often 11-12 BAL.
	weak 2 in major or 21-22 bal. with 5-card major
when a stron	g option is required by conditions of contest.
2 ∀ & 2 ♠ ope:	nings = 5 major & 4+ of either minor, weak.
•	
SPECIA	AL BIDS THAT MAY REQUIRE DEFENSE
	11-15, may be as short as singleton ◆
	=gambling with no outside A or K.
ONIT	g = both minors, weak or strong
	oonses / 1M
"Swiss" Resp	weak 2 in either major (includes strong balanced
'Swiss" Resp 2♦ opening =	weak 2 in either major (includes strong balanced y if required by conditions of contest).
"Swiss" Resp 2♦ opening = option only	
"Swiss" Resp 2• opening = option only	y if required by conditions of contest).
"Swiss" Resp 2♦ opening = option only 2 ♥♠ opening	y if required by conditions of contest). g = weak, 5-card suit & 4+ in a minor. ECIAL FORCING PASS SEQUENCES
"Swiss" Resp 2♦ opening = option only 2 ♥♠ opening	y if required by conditions of contest). g = weak, 5-card suit & 4+ in a minor.
"Swiss" Resp 2♦ opening = option only 2 ♥♠ opening	g = weak, 5-card suit & 4+ in a minor. ECIAL FORCING PASS SEQUENCES
"Swiss" Resp 2♦ opening = option only 2 ♥♠ opening	y if required by conditions of contest). g = weak, 5-card suit & 4+ in a minor. ECIAL FORCING PASS SEQUENCES

PSYCHICS: Very rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1.	$\sqrt{}$	0	4♥	16+, any shape, can be less	$1 \leftarrow = 0-7, 1 \checkmark / A/NT/2 A/ \leftarrow = natural positives 5+,$	1.4-1.4-1.♥=19+	2NT resp to $1 = 10$ HCP
				with good playing strength	2 ♥ /♠/3♣/♦ = 4441 positives, jump in singleton.		
1♦	?	1	4♥	11-12(13) balanced, or 4+ ◆,	$2 \bullet = 10 + \text{ forcing, } 3 \bullet = \text{ preemptive (inverted)}$	1NT rebid = 11-12 bal (11-13 in $3^{rd}/4^{th}$	
				or any 4441.	Weak jump shifts	seat).	
1♥		4	4♥	11-15, can be less with good	1NT forcing (may be start of weak raise).	Reverse or jump = 14-15.	
				playing strength	Direct single raise constructive. Swiss.		
1 🛦		5	4♥	11-15, can be less with good	1NT forcing (may be start of weak raise).	Reverse or jump = $14-15$.	
				playing strength	Direct single raise constructive. Swiss.		
INT			2♠	1 st /2 nd : 13-15. 3 rd /4 th : 14-15.	Stayman. Jacoby transfers, Lebensohl, etc.	Super-accept transfer with 4 trumps.	
		2 per		May contain 5-card minor.	2NT & 3 ♣/♦ invitational (♣/♦ need help).		
2.		suit	4♥	11-15, 6+ * or 5 * &4M	2♦ & 3♦ artificial, others natural & nonforcing.	2♣-2♦: 2M with 4, 3♣=11-13, 2NT=13-15	
		5		-	2♦ followed by a new suit is forcing.		
2♦			4♥	Weak 6-card major. (If required	2 major = pass or correct, 3 minor forcing.	Resps to 2NT: $3 4/4 = \min \text{ with } \sqrt[4]{4}$.	
		0		21-22 bal. with 5-card major)	2NT asks further description.	3 √ /♠ = max with √ /♠.	
2♥				Weak, also promises 4+ minor.	3♣ = pass or correct. 2NT asks further description.	Resps to 2NT: $3 - 4 = \min \text{ with } -4 = -4 = -4 = -4 = -4 = -4 = -4 = -4$	
		5		*	New suits forcing.	3♥/♠ = max with ♣/♦.	
2 🛦		5		Weak, also promises 4+ minor.	3♣ = pass or correct. 2NT asks further description.	Resps to 2NT: $3 - 4 = \min \text{ with } -4 = -4 = -4 = -4 = -4 = -4 = -4 = -4$	
				, 1	New suits forcing.	3♥/♠ = max with ♣/♦.	
2NT		5/5		Minors, weak or strong	8		
		6+		5 5, 1111			
3 .		6+					
3♦		7					
3♥		7					
34		5					
3NT		J		Gambling: No outside A or K			
3N1				opposite UPH.			
1.		7		opposite OTTI.			
4.		/				+	
1.4		7				+	
4♦		/				+	
4♥		7				 	
4		7				HIGH LEVEL B	IDDING
न वाव		,				RKCB: 4NT, 4 of an agreed minor, Step rep	
4NT				Specific ace ask	5♣=no ace. 5♦♥♠ & 6♣ = ace. 5NT = 2 aces.	without/with Q of trumps.	
1111				Specific nee noit	3 → 110 acc. 3 ▼ ▼ m cc 0 → − acc. 31 1 − 2 accs.	Gerber over: 1NT opening, 1NT/2NT resp to	o 1♣ 1/2NT rebid by 1♣ opener
	<u> </u>					& 2 resp to Stayman.	
5 .		7					
5♦		7				Grand slam force: $6 = 0$, 6 suit = 1, 7 suit =	= 2
5♥		7				Rolling cues	
5♠		7					